**TD1: Recursive Descent** 

# **Top-down Parsing**

CMPT 379: Compilers

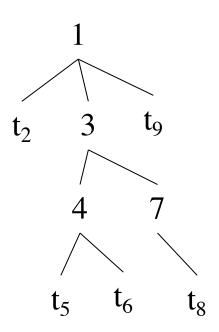
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# Top-Down Parsing

- The parse tree is constructed
  - From the top
  - From the left to right

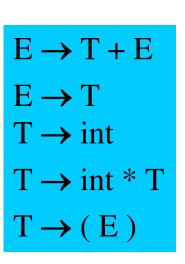
 Terminals are seen in the order of appearance in the token stream



Consider the grammar

```
-E \rightarrow T + E \mid T
-T \rightarrow int \mid int * T \mid (E)
```

- Token stream is int<sub>5</sub> \* int<sub>2</sub>
- Start from top-level non-terminal E
  - Try the rules for E in order



## **Input:** int<sub>5</sub> \* int<sub>2</sub>

Try  $E_0 \rightarrow T_1 + E_2$  $E_0$ Try  $T_1 \rightarrow int$ Token int matches! Failure but + does not match to input Try  $T_1 \rightarrow int * T_2$ Tokens int and \* match  $T_3$ int<sub>5</sub> Try  $T_3 \rightarrow int$ Token int matches input is matched but tree should match  $+ E_2$  Failure Try  $T_1 \rightarrow (E_3)$ Failure Token (does not match has exhausted the choices for  $T_1$ backtrack to choices for E<sub>0</sub>

$$E \rightarrow T + E$$
  
 $E \rightarrow T$   
 $T \rightarrow int$   
 $T \rightarrow int * T$   
 $T \rightarrow (E)$ 

#### **Input:**

int<sub>5</sub> \* int<sub>2</sub>

$$\begin{split} \text{Try: } E_0 &\to T_1 \\ \text{Try } T_1 &\to \text{int} \\ \text{Token int matches!} \\ \text{but no non-terminals left and} \\ \text{the input is not matched completely} \\ \text{Try } T_1 &\to \text{int * } T_2 \\ \text{Tokens int , * match} \end{split}$$

Token int matches!

Try  $T_2 \rightarrow int$ 

Succeed! No non-terminal left in the tree, input is totally matched

int<sub>2</sub>

 $E_0$ 

### **Preliminaries**

- TOKEN: the type of all tokens
  - Special tokens INT, OPEN, CLOSE, PLUS, TIMES

 The global next points to the next token in the input

## Implementing Productions

- Define boolean functions that check the token string for match of
  - A given token terminal

```
bool term(TOKEN tok) { return *next++ == tok; }
```

A given production of S (the n-th)

```
bool S_n() \{...\}
```

Any production of S

```
bool S() {...}
```

These functions advance next

## Implementing Productions

For production E → T
 bool E₁() { return T(); }

```
E \to T
E \to T + E
```

- For production E → T + E
   bool E₂() { return T() && term(PLUS) && E(); }
- For all productions of E (with backtracking)

```
bool E() {
    TOKEN *save = next;
    return (next= save, E<sub>1</sub>()) || (next= save, E<sub>2</sub>()); }
```

## Implementing Productions

For non-terminal T

```
bool T₁() { return terms(OPEN) && E() && term(CLOSE); }
bool T_2() { return terms(INT) && term(TIMES) && T(); }
bool T_3() { return terms(INT); }
                                                           E \rightarrow T + E
                                                           E \rightarrow T
bool T() {
                                                           T \rightarrow (E)
    TOKEN *save = next;
                                                           T \rightarrow int * T
    return (next= save, T_1())
                                                           T \rightarrow int
             | | (next = save, T_2())
             | | (next= save, T_3()); }
```

- To start the parser
  - Initialize next to point to the first token
  - Invoke E()
- Note how this simulates our previous example
- Easy to implement
- But this does not always work ...

# Left-Recursion in Recursive Descent Parsing

- Consider a production S → S a
  - bool S<sub>1</sub>() { return S() && term(a); }
  - bool S() { return S<sub>1</sub>(); }
- S() will get into an infinite loop
- Left-recursive grammar has a nonterminal S
   S → + ...S ...
- Recursive descent parsing does not work for left-recursive grammars

### Elimination of Left Recursion

Consider the left recursive grammar

$$-S \rightarrow Sa \mid b$$

- S generates all strings starting with 'b' and followed by a number of 'a'
- Can rewrite using right-recursion
  - $-S \rightarrow bS'$
  - $-S' \rightarrow aS' \mid \epsilon$

### No Immediate Left Recursion

In general for immediate left recursion

$$-S \rightarrow S \alpha_1 \mid ... \mid S \alpha_n \mid \beta_1 \mid ... \mid \beta_m$$

- All strings derived from S start with one of  $\beta_1$ , ...,  $\beta_m$  and continue with several instances of  $\alpha_1$ ,...,  $\alpha_n$
- Rewrite as

$$-S \rightarrow \beta_1 S' | \dots | \beta_m S'$$

$$-S' \rightarrow \alpha_1 S' \mid ... \mid \alpha_n S' \mid \epsilon$$

### No Immediate Left Recursion

$$T:T*F \longrightarrow T*F*F \longrightarrow F*F*F$$

$$T:T*F \longrightarrow T:FT'$$

$$T:FT'$$

$$T:*FT'$$

$$T:*FT'$$

$$I\varepsilon$$

$$Ib$$

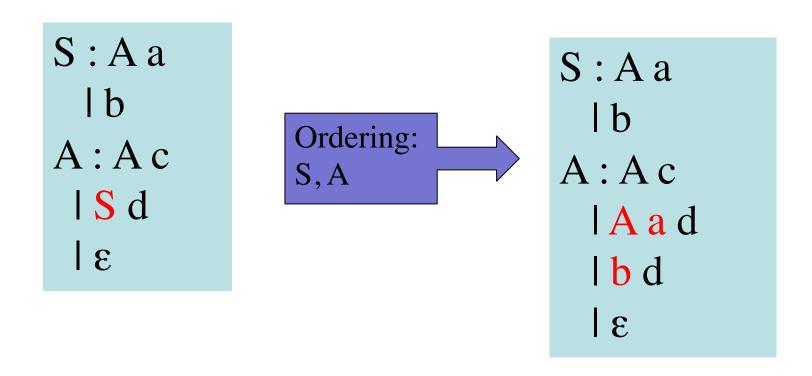
$$Ic$$

$$Ib$$

$$Ic$$

$$T \Longrightarrow FT' \Longrightarrow F*FT' \Longrightarrow F*F*FT' \Longrightarrow F*F*F$$

### Remove General Left Recursion



### Immediate Left Recursion

S:AaS : A a l b 1b Remove A:AcA: b d A' Left IA' I A a d Recursion A': c A'lbd ladA' 3 3

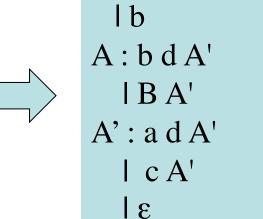
### General Left Recursion

Input: grammar G with no cycles A -> A or empty rules A ->  $\epsilon$ Output: grammar with no left recursion Arrange nonterminals in order  $A_1, A_2, A_3, ..., A_n$ for i = 1 to  $n \{$ for j = 1 to i-1 { replace each rule  $A_i \rightarrow A_i \alpha$  where  $A_i \rightarrow \beta_1 \mid ... \mid \beta_m$  with the rules  $A_i \rightarrow \beta_1 \alpha \mid ... \mid \beta_m \alpha$ remove immediate left recursion among A<sub>i</sub> rules

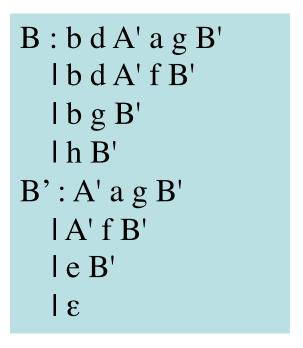
### Remove General Left Recursion

S:Aalb A:AcISd l B B:BeIAf IS g l h

Order: S, A, B



S:Aa



# Summary of Recursive Descent

- Simple and general parsing strategy
  - Left-recursion must be eliminated first
    - Most of the time manually (but it can be done automatically)
  - Backtracking is inefficient
  - In practice, backtracking is eliminated by restricting the grammar
  - Used in production compilers (e.g. gcc front-end)

## How to compute: Does $X \Rightarrow^* \varepsilon$ ?

• The question `Does  $X \Rightarrow^* \epsilon$ ?' can be written as the predicate: nullable(X)

```
Nullable = {} (set containing nullable non-terminals)

Changed = True

While (changed):
    changed = False
    if X is not in Nullable:
        if
        1. X \rightarrow \epsilon is in the grammar, or
        2. X \rightarrow Y_1 \dots Y_n is in the grammar and Y_i is in Nullable for all i then add X to Nullable; changed = True
```